<u>In the claims</u>:

Please amend claim 1, 3, 4, 5, 9, 11, 19, 20 and 21. The status of the claims is as follows:

1.   (Currently Amended) A method for communicating at least one primary data stream between a plurality of attendees connected to one another by a communications network comprising the steps of:

communicating a plurality of <u>discrete </u>real time <u>video </u>data streams from each of the plurality of attendees to all others of the plurality of attendees<u> wherein each of</u> <u>the plurality of attendees receives a plurality of real time discrete video data streams</u> <u>including at least one discrete video stream originating from each of the other attendees</u>;

one of the plurality of attendees communicating a primary selection command that is received by at least a portion of the plurality of attendees and stored in a memory by each of said at least a portion of the plurality of attendees, said primary selection command designating at least one of said plurality of <u>discrete </u>real time <u>video</u> data streams communicated from at least one of the plurality of attendees as a primary <u>video </u>stream; and,

each of said at least a portion of the plurality of attendees using said primary selection command to identify said primary <u>video </u>data stream at said at least a portion of the plurality of attendees.

2.   (Canceled)

3.   (Currently Amended) A method for communicating at least one primary data stream as defined by claim 1 wherein said primary selection command designates a plurality of said plurality of <u>video </u>data streams as primary <u>video </u>data streams.

4. (Currently Amended) A method for communicating at least one primary data stream as defined by claim 3 wherein said primary selection command includes a priority ranking for said plurality of primary video data streams.

5. (Currently Amended) A method for communicating at least one primary data stream as defined by claim 1 wherein said at least one primary data stream is a video data stream, and further including the step of at least some of said attendees displaying said primary data stream in a highlighted manner, and wherein said primary video data stream does not originate from a loudest or dominant speaker.

6. (Original) A method for communicating at least one primary data stream as defined by claim 5 wherein the step of displaying said primary data stream in a highlighted manner comprises displaying said primary stream in a larger display size than any others of said plurality of data streams.

7. (Original) A method for communicating at least one primary data stream as defined by claim 5 wherein the step of displaying said primary data stream in a highlighted manner comprises displaying said primary stream using a display template.

8. (Original) A method for communicating at least one primary data stream as defined by claim 7 wherein said screen display template includes a designated position for displaying said primary data stream.

9. (Currently Amended) A method for communicating at least one primary data stream as defined by claim 1 wherein each of said plurality of discrete real time data streams has an identifier, and wherein said primary selection command includes said identifier corresponding to said primary video data stream.

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10.   (Previously presented) A method for communicating at least one primary data stream as defined by claim 1 wherein each of said plurality of real-time data streams has a unique identifier, and wherein said primary selection command includes said unique identifier corresponding to said at least one primary data stream, and wherein the step of each of the plurality of attendees using said primary selection command to recognize said primary stream further includes using said primary stream identifier.

11.   (Currently amended) A method for communicating at least one primary data stream as defined by claim 1 wherein the plurality of discrete real time data streams communicated from each of said plurality of attendees includes a plurality of discrete real time video streams and at least one real time audio stream, and wherein said primary selection command designates at least one of said plurality of discrete real time video streams from at least one of said plurality of attendees.

12.   (Original) A method for communicating at least one primary data stream as defined by claim 1 and further including the step of enforcing one or more rules that define where said primary selection command may be communicated from.

13.   (Original) A method for communicating at least one primary data stream as defined by claim 12 wherein said at least one rule calls for said primary selection command to be generated only from a designated one of said plurality of attendees, said at least one rule also allowing for said designated attendee to be changed to a different of said plurality of attendees.

14.   (Canceled)

15.   (Original) A method for communicating at least one primary data stream as defined by claim 1 wherein said primary selection command is communicated from a meeting facilitator connected to the network, said meeting facilitator monitoring

all of said plurality of data streams but not communicating a video or audio data stream to said plurality of attendees, and wherein said at least a portion of said plurality of attendees is all of said plurality of attendees.

16. (Original) A method for communicating at least one primary data stream as defined by claim 1 wherein said primary selection command includes a first primary selection command, and wherein the method further includes the step of communicating a second primary selection command to at least a portion of said plurality of attendees, said second primary selection command causing said at least one primary stream to be replaced by at least one second primary stream identified in said second primary selection command.

17. (Previously presented) A method for communicating at least one primary data stream as defined by claim 16 wherein said second primary selection command is communicated from a second of said plurality of attendees to all others of said plurality of attendees.

18. (Previously presented) A method for communicating at least one primary data stream as defined by claim 1 wherein said plurality of attendees are a plurality of conference rooms participating in a virtual meeting, each of said conference rooms having a plurality of cameras that each generate a real time video signal and at least one microphone that generates a real time audio signal, and wherein said at least one primary data stream comprises a plurality of primary data streams, said plurality of primary data stream includes at least one video data stream from each of said plurality of conference rooms wherein each conference room communicates at least one primary video stream and at least one other video stream to all others of the attendees.

19.   (Currently Amended) A method for communicating at least one primary data stream between a plurality of attendees participating in a virtual meeting over a data network comprising the steps of:

carried out by a first of the plurality of attendees: communicating a plurality of discrete real time data streams to all others of the plurality of attendees, said plurality of discrete real time data streams including at least one video data stream and at least one audio data stream, selecting at least one of said plurality of discrete real time data video streams as a primary data stream, communicating a primary selection command identifying said at least one primary data stream to all others of the plurality of attendees; and,

carried out by all others of the plurality of attendees: receiving said plurality of discrete real time data streams communicated from the first of the attendees wherein each attendee receives a plurality of discrete video data streams, receiving said primary selection command communicated from the first of the attendees, using said primary selection command to recognize said primary data stream, and displaying said primary data stream in a highlighted manner.

20.   (Currently Amended) A computer readable medium storing a computer program product for communicating at least one primary data stream over a data network, the computer program product embodied in computer executable instructions stored in a computer readable medium, the computer program comprising instructions when executed causing one or more computers to:

communicate a first plurality of real time data streams to a plurality of attendees connected to the communications network, said first plurality of real time data streams including at least one video data stream and at least one audio data stream wherein each of the plurality of attendees receive a plurality of individual video data streams that are not mixed together into a single stream;

identify at least one of said plurality of real time video data streams as a primary data stream;

communicate a first primary stream identification to said plurality of attendees, said first primary stream identification command identifying at least one of said first plurality of real time data streams as a first primary data stream;

receive a second plurality of real time data streams from said plurality of attendees, said second plurality of real time data streams including at least one video data stream and at least one audio data stream;

receive a second primary stream identification command from at least one of said plurality of attendees; ~~and,~~

use said second primary stream identification command to identify at least one second primary video data stream from said second plurality of real time data streams, and communicate said second primary stream identification to said plurality of attendees wherein each of said plurality of attendees receives said first primary stream identification and said second primary stream identification and uses said first and second primary stream identifications to identify said first and second primary video streams, said plurality of users thereby receiving two different primary video data streams at the same time.

21. (Currently Amended) A ~~computer program product~~ computer readable medium as defined by claim 20 wherein ~~said at least one second primary data stream is a real time video data stream, and wherein~~ the computer program instructions further cause the one or more computers to display said second primary stream in a highlighted manner.

22. (Previously Presented) A method as defined by claim 1 wherein the method further includes the steps of:

enforcing a rule that allows only one of the plurality of attendees that is the holder of a virtual token to communicate said primary selection command; and

said one of the plurality of attendees holding said virtual token passing said virtual token to a second of the plurality of attendees wherein said second of the plurality of attendees may communicate said primary selection command.

23.   (Previously Presented) A method as defined by claim 1 wherein:

each of said at least a portion of said attendees has a computer at their location for receiving said plurality of data streams from others of said attendees;

wherein said memory in which said primary selection command is stored is in said computer at each of said at least a portion of said attendees; and,

wherein the step of using the primary selection command to identify said primary stream comprises said computer receiving said plurality of data streams and comparing said streams to said primary selection command stored in said memory to identify said at least a primary data stream.